

# Hydroacoustics 101:

How It Works, Why It Matters,  
and What To Do With It In CEQA

# Panelists

*Keith Pommerenck, Acoustical and Air Quality Scientist with Illingworth & Rodkin, Inc.*

*Daniel Chase, Fisheries Biologist with WRA, Inc.*

*Justin Semion, Aquatic Ecologist with WRA, Inc.*

# Panelist Change - Keith Pommerenck

Mr. Pommerenck provides consulting services in the area environmental noise and air quality issues with over 33 years of professional experience (21 years with Caltrans and 12 years with Illingworth and Rodkin) in preparing technical air, noise, and vibration reports for inclusion in CEQA and NEPA environmental documents for transportation projects. Mr. Pommerenck led numerous hydroacoustic field investigations for bridge construction projects. He was the field leader for the Ten Mile River Bridge project that included several months of acoustic measurements and compliance reporting. Mr. Pommerenck's expertise was routinely relied upon for solutions to reduce underwater sound when construction activities were in jeopardy of exceeding permit underwater noise conditions. Mr. Pommerenck also led Illingworth & Rodkin's hydroacoustic monitoring efforts on other notable projects that included the Humboldt Bay Bridges Seismic Retrofit, Mad River Bridge replacement, the Klamath River Bridge emergency repair (during salmon migration), Test Pile portion and the construction portion of the Explosive Handling Wharf 2 project for the navy and several other smaller projects in California, Oregon, and Washington. Mr. Pommerenck has also assisted transportation agencies in assessing sound impacts to wildlife in marine environments (both airborne and underwater).

# Panel Overview

History of Hydroacoustic Analysis

Technical Specification of Underwater Sound

Biological Effects of Underwater Sound

Regulatory Application of Hydroacoustic Impacts

CEQA Application of Hydroacoustic Impact Evaluation

Questions

# Hydroacoustics – Anthropogenic Sounds

Keith Pommerenck

and James Reyff

Illingworth & Rodkin, Inc.

Petaluma \* Marysville \* Denver



# Hydroacoustic Impacts - History

- Pile Driving
- Explosives
- Other construction sounds

# SFOBB Pile Installation Demonstration Project - conducted in 2000

- Driving 8ft diameter steel piles
- Over 300 feet long
- Tested two sound attenuation systems
- Fish harmed



Test Piles





# New Benicia-Martinez Bridge

- Driving 8ft diameter steel piles
- Some hard substrates
- Fish harmed
- Construction stopped



- Successfully attenuated sound to resume





# Fisheries Hydroacoustic Working Group

- Developed to improve and coordinate information on fishery impacts due to underwater sound pressure caused by in-water pile driving
- Developed known information on sound effects on fish
- Identified interim sound thresholds
- Developed guidance

# Technical Specification of Underwater Sound

- Fundamentals of hydroacoustics
- Anthropogenic sounds
- Underwater sound control
- Underwater sound measurement systems
- Technical guidance

# Fundamentals -

## Basic Sound Descriptors

–Peak Pressure (**Peak**)

- Over/under pressure

–Root Mean Square (**RMS**)

- Pulse
- Continuous time averaged

–Sound Exposure Level (**SEL**)

- Pulse, pile driving event, workday

# Decibel to Describe Sound

*“A logarithmic measure of the sound strength”*

Or in mathematical terms:

*The base 10 Logarithmic function of the ratio of the pressure fluctuation to a reference pressure*

# Calculation of Sound Pressure Level

$$SPL = 10 \log (p/p_{ref})^2, \text{ dB}$$

or

$$SPL = 20 \log (p/p_{ref}), \text{ dB}$$

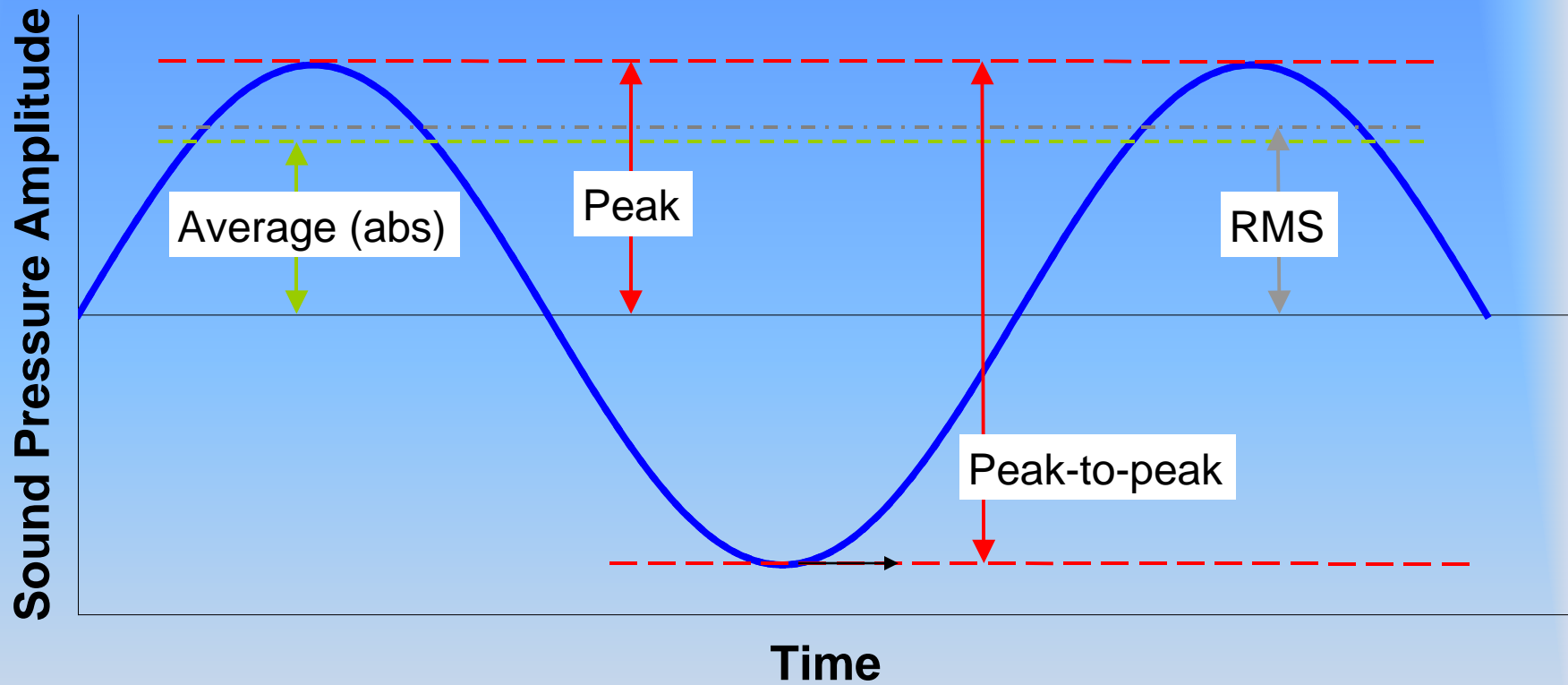
where  $p_{ref}$  is the reference pressure:

- For air,  $p_{ref} = 20 \mu \text{ Pa}$
- For water,  $p_{ref} = 1 \mu \text{ Pa}$
- As a result:

$$SPL_{water} = SPL_{air} + 26 \text{ dB}$$

$$1 \text{ PSI} = 6,895 \text{ Pascals} = 197 \text{ dB re } 1\mu\text{Pa}$$

# Sound Level Metrics

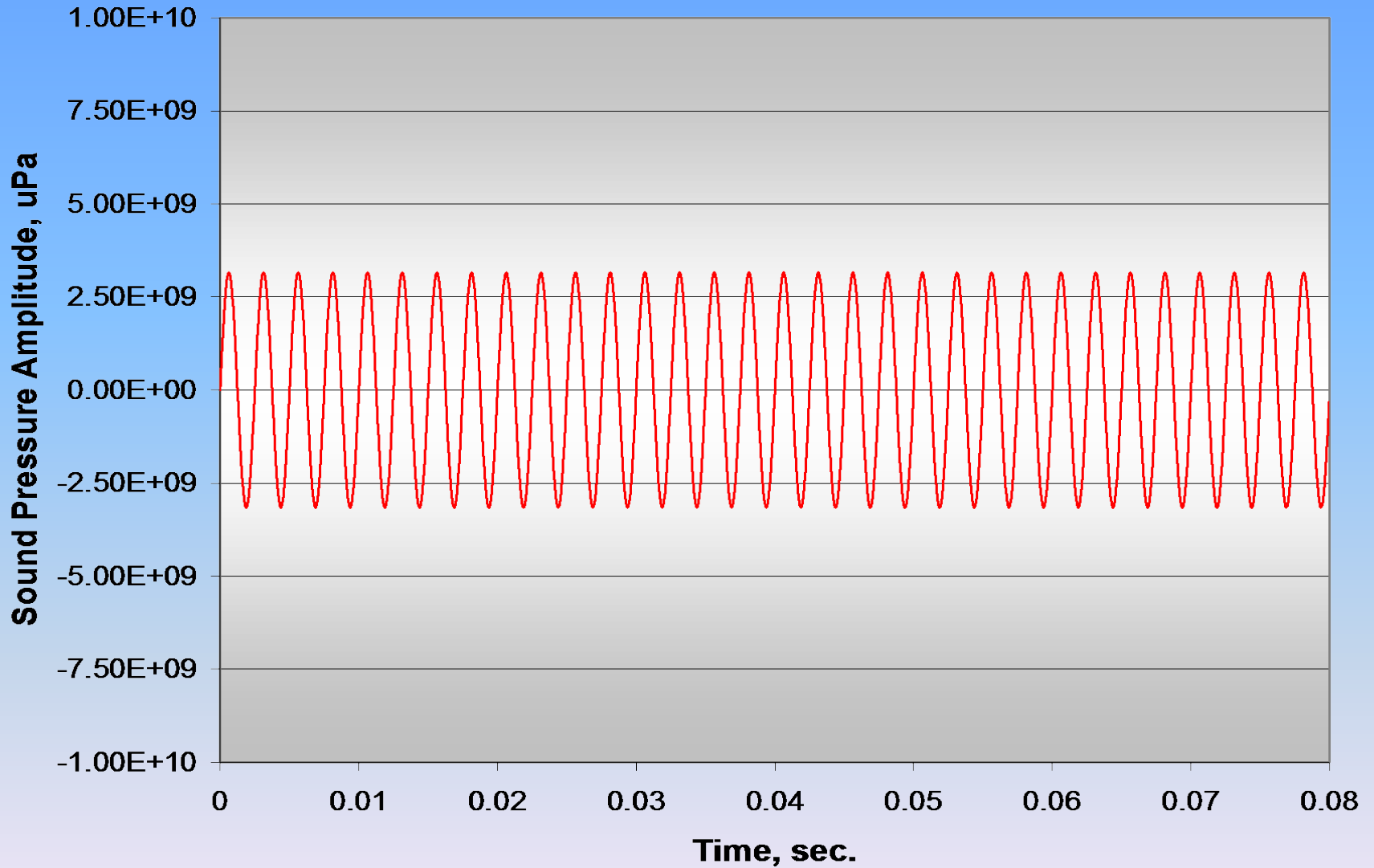


# Typical Sound Levels

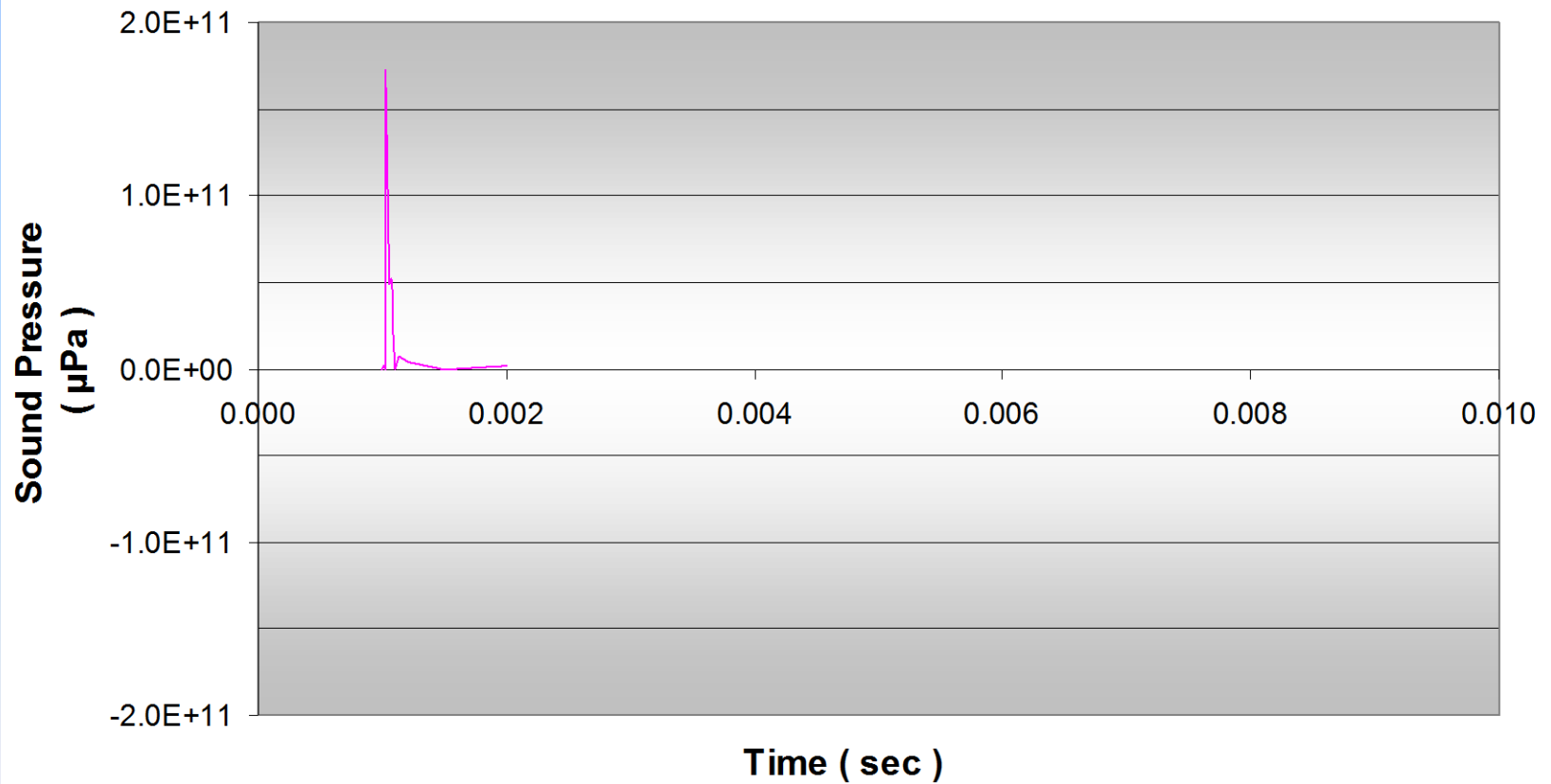
Sound Source	Sound Pressure Level	
	dB	Pascals
High explosive at 100m	<b>220</b>	<b>100,000</b>
Airgun array at 100m	<b>200</b>	<b>10,000</b>
Unattenuated Pile Strike at 100m (SFOBB, Benicia)	<b>180</b>	<b>1,000</b>
Large ship at 100m	<b>160</b>	<b>100</b>
Fish Trawler passby (low speed) at 20m	<b>140</b>	<b>10</b>
	<b>120</b>	<b>1</b>
Background with boat traffic	<b>100</b>	<b>0.1</b>
	<b>80</b>	<b>0.01</b>
	<b>60</b>	<b>0.001</b>



# Continuous Pure Tone (400 Hz) at 190 dB Peak

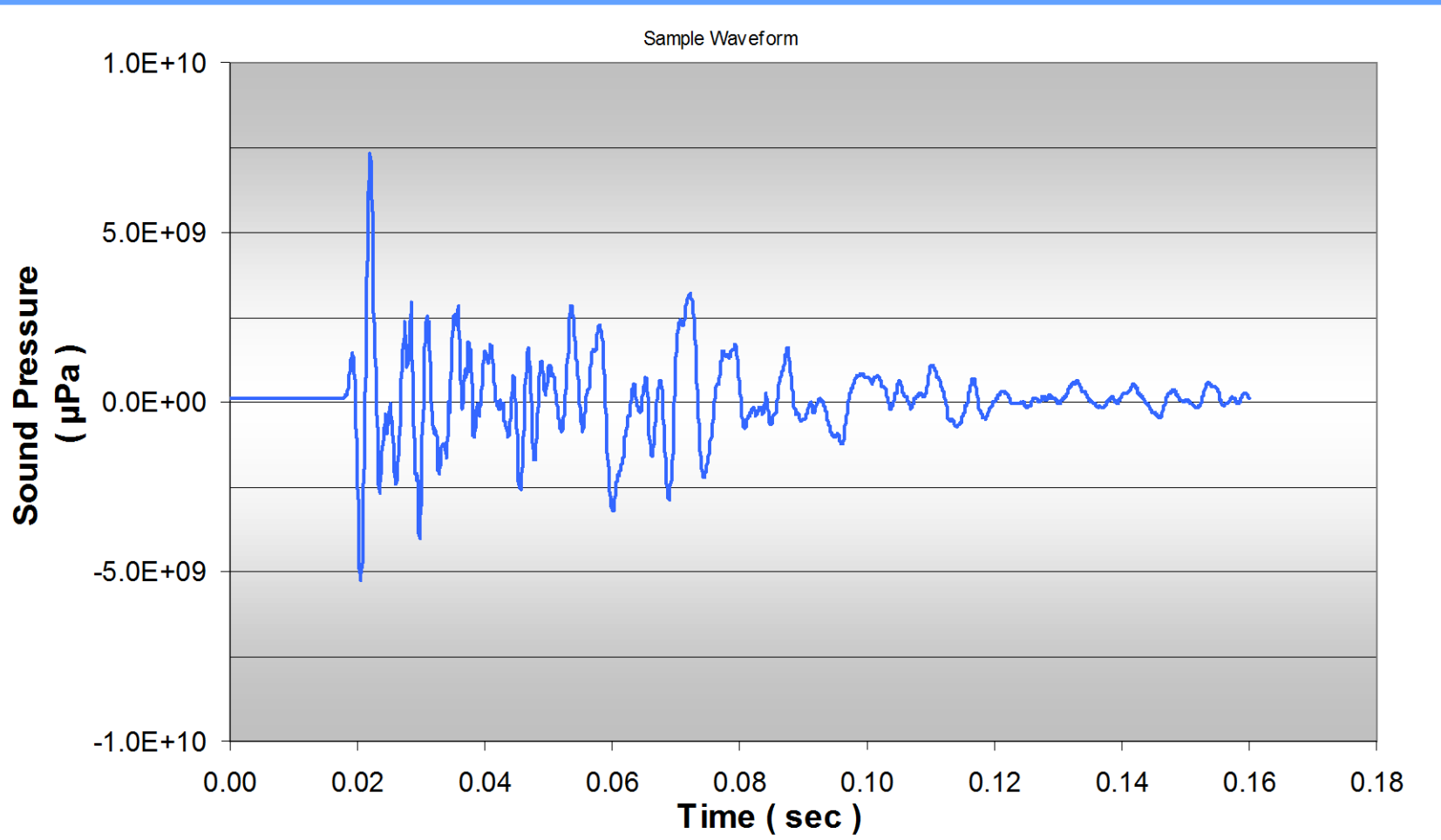


# Explosive – Underwater Blast

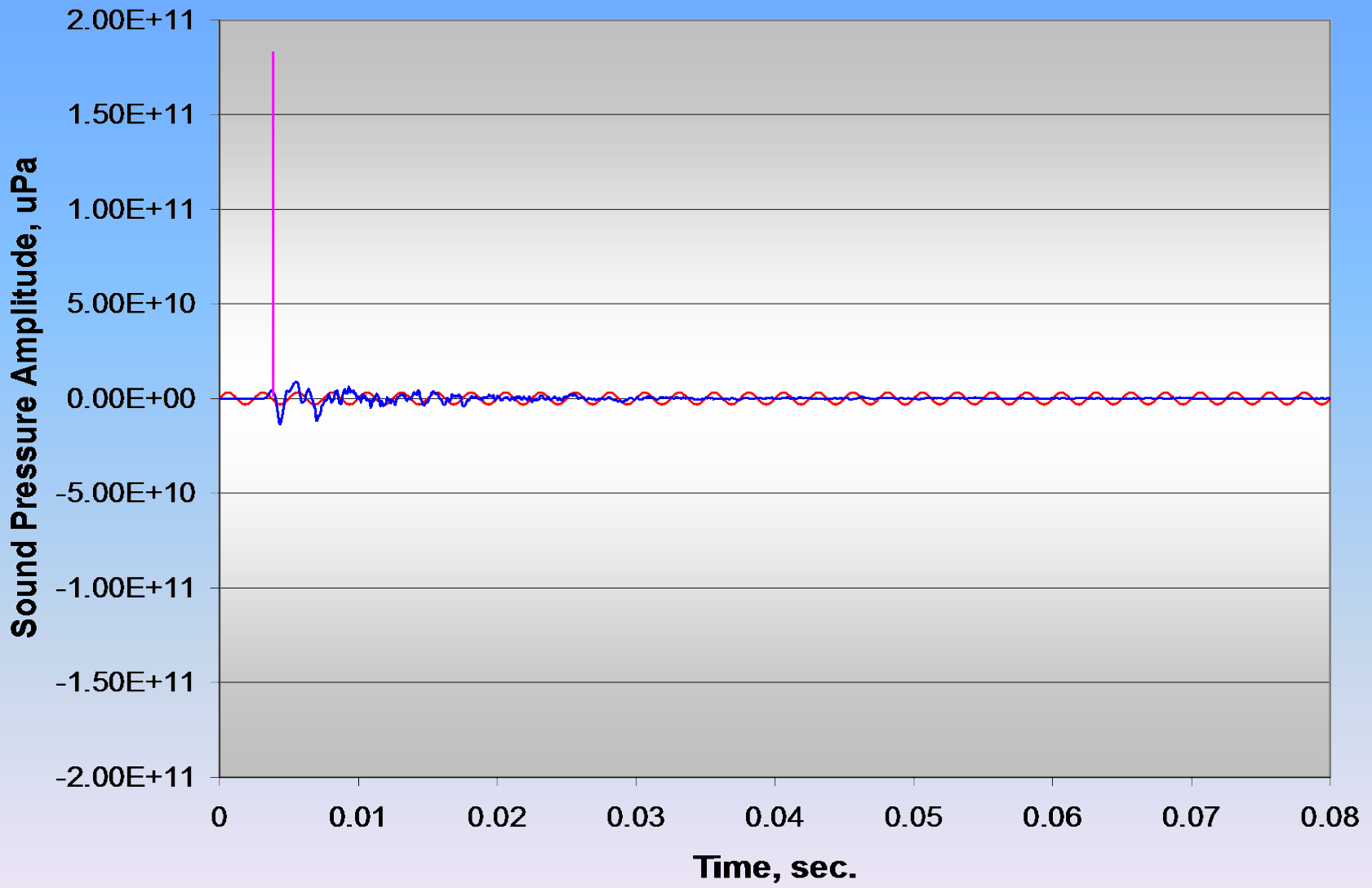


# Single Pile Driving Impulse

From SFOBB

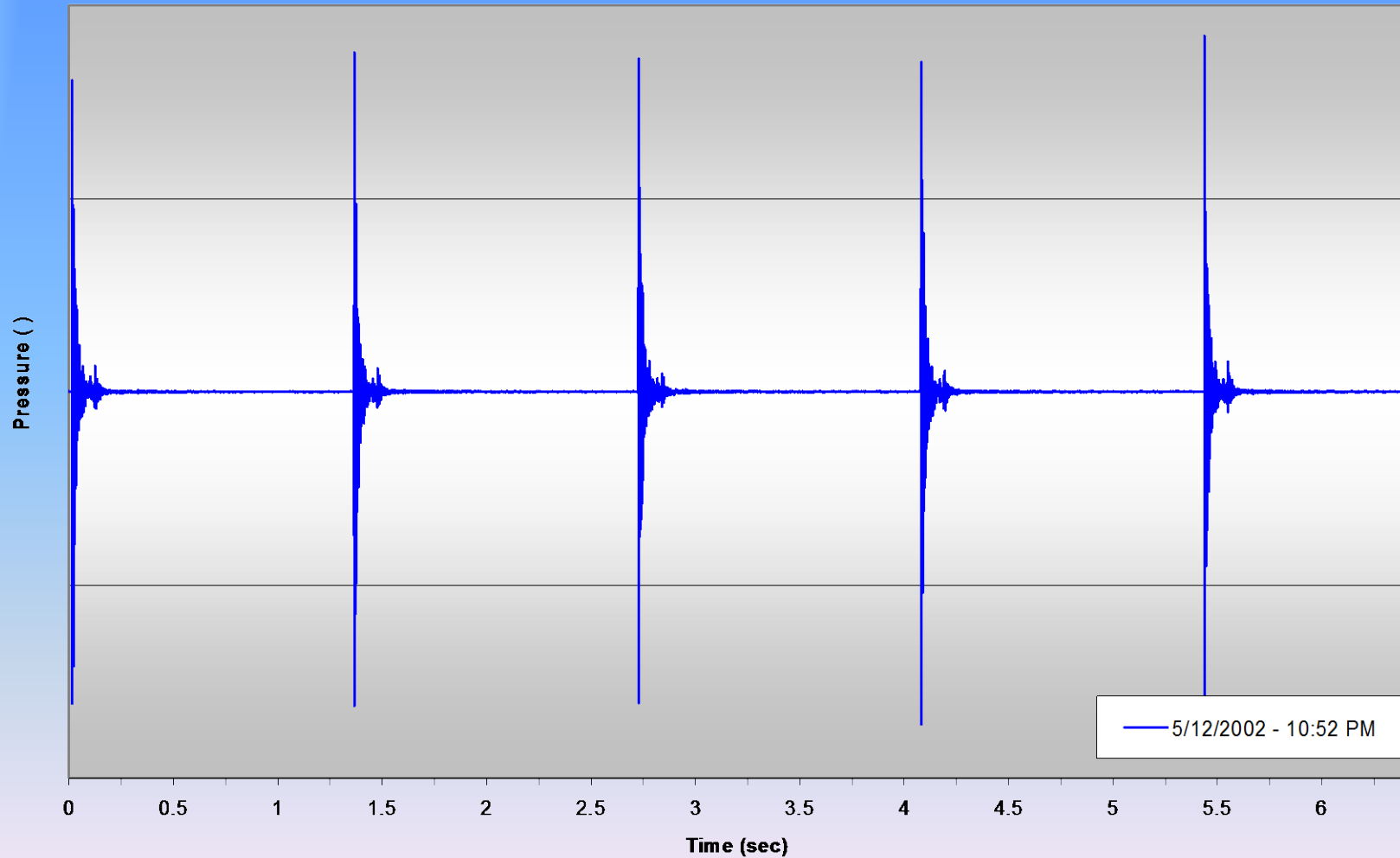


# Blast (25 PSI, 225 dB), Pile Drive Impulse (203 dB Peak) and 400 Hz Pure Tone (190 dB Peak)

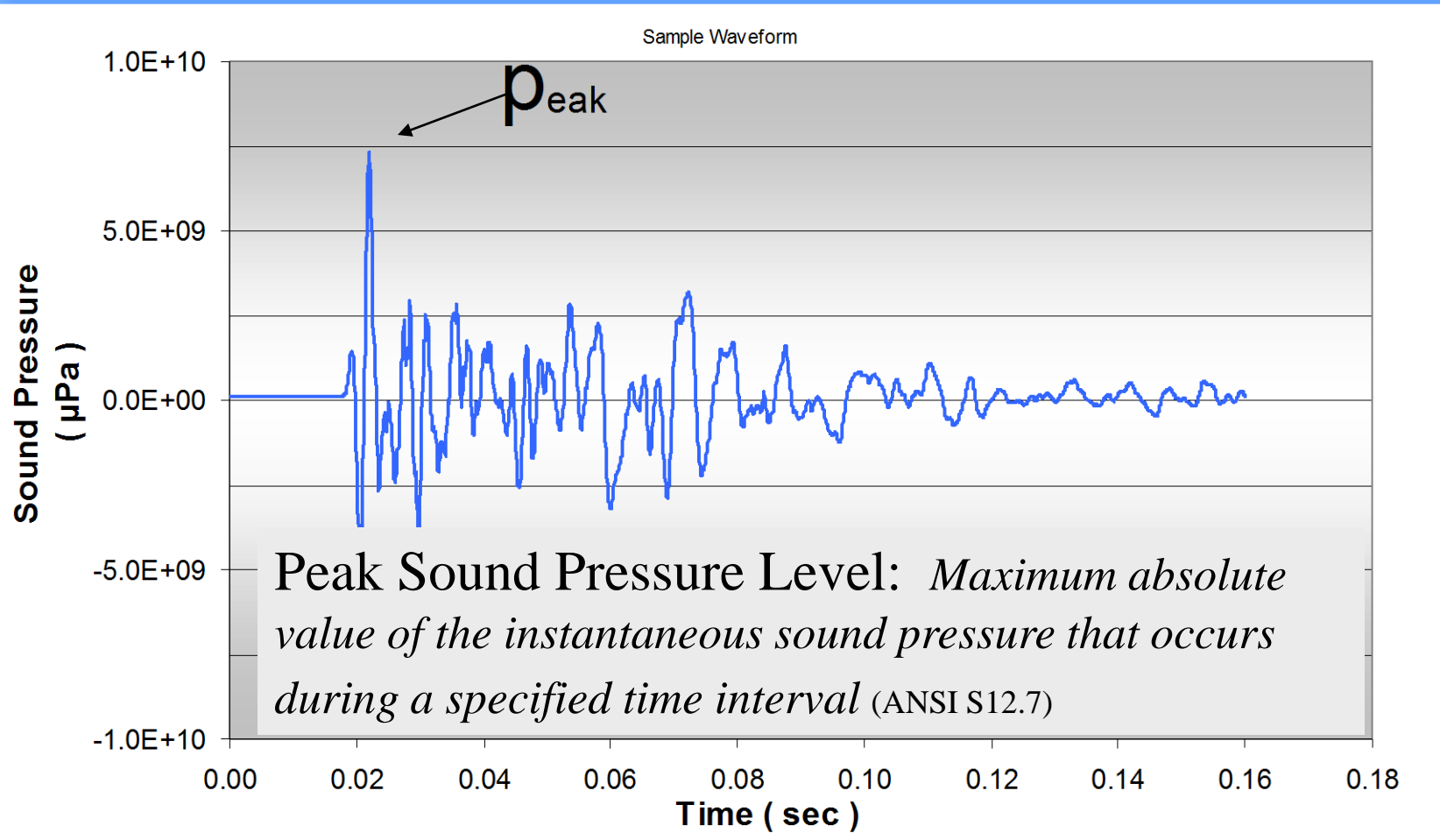


# Impact Pile Driving Sounds

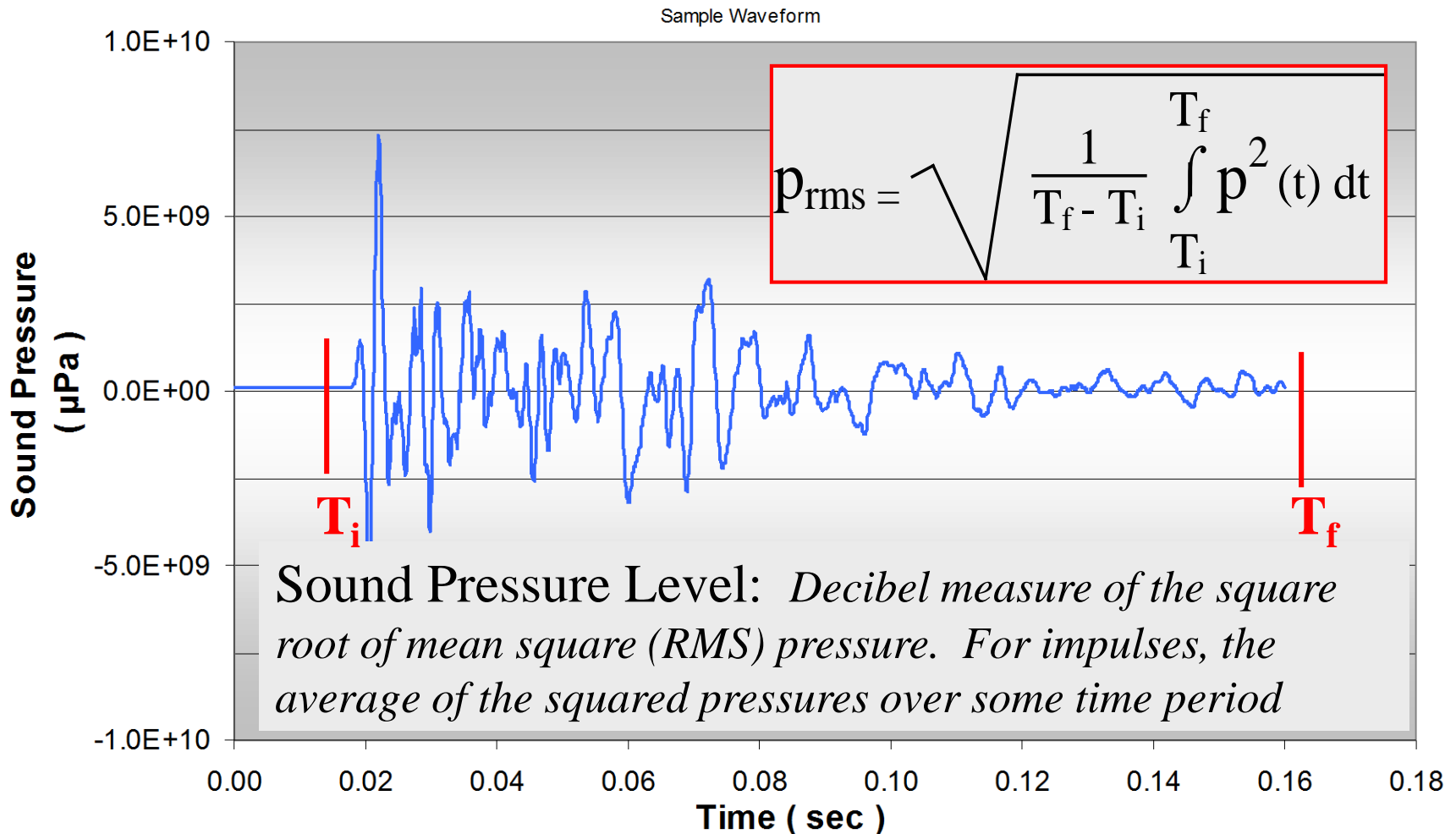
30 Inch Pile



# Single Pile Driving Pulse



# RMS Sound Pressure Level



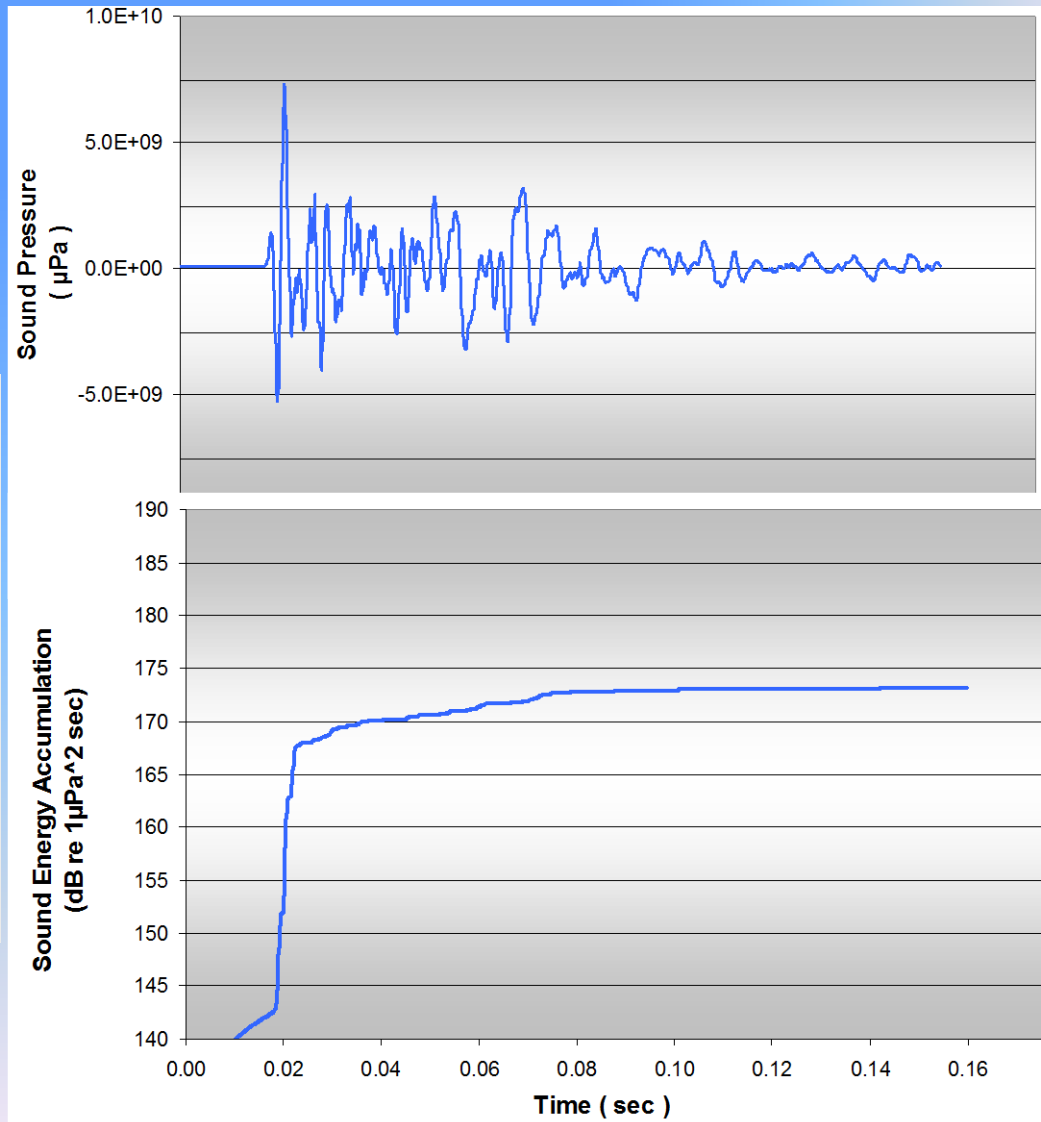


# Sound Exposure Level SEL

Sound Exposure: *time integral of frequency weighted squared instantaneous sound pressure* (ANSI S12.7).

Proportional to Acoustic Energy

(Richardson, et al. 1995).



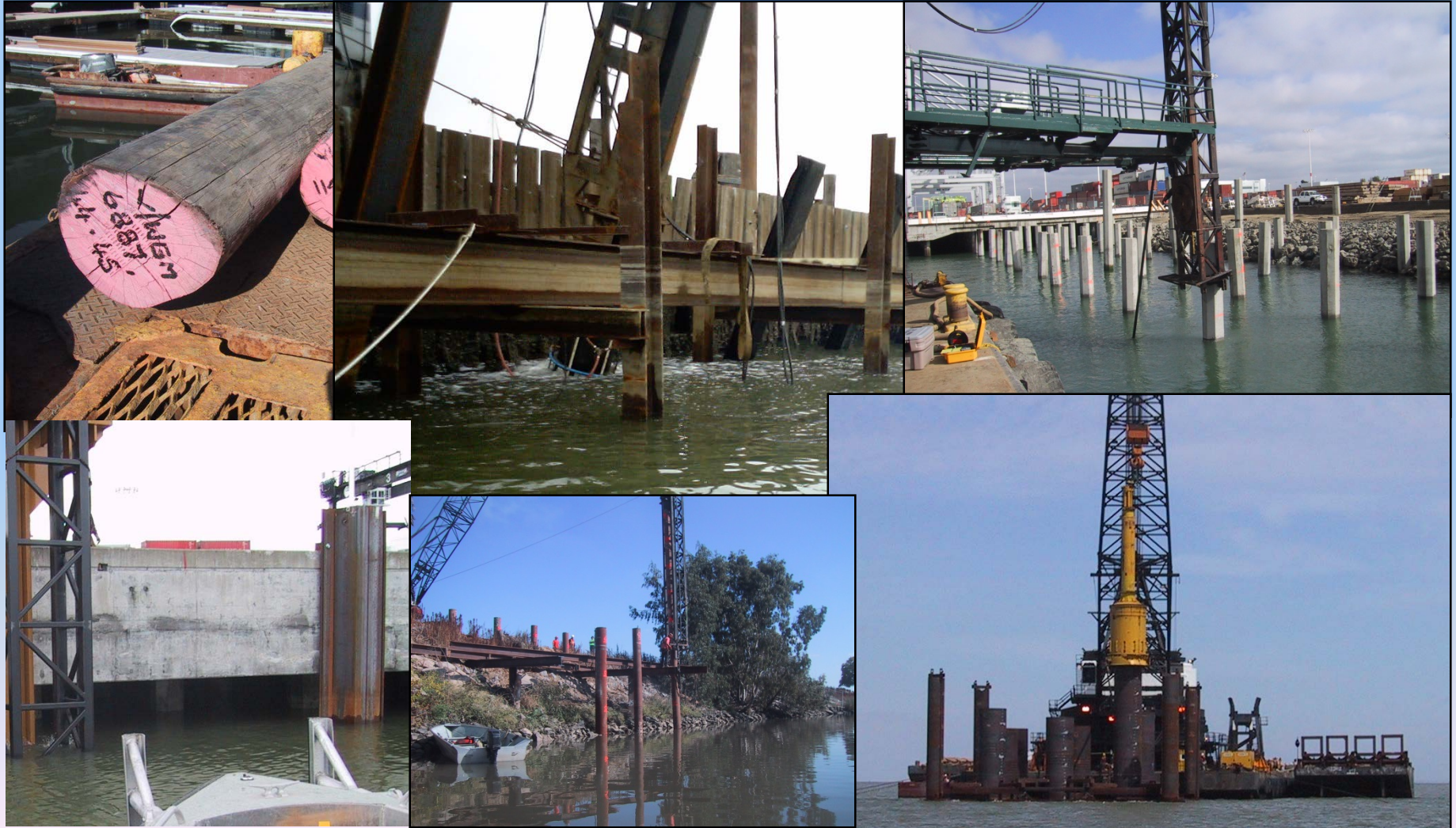
# Sound Propagation

- Complicated problem
  - Well bounded environment
  - Extended source
  - Ground borne sound
  - Sound propagating through saturated soils
- Use of 15 Log drop off (4.5 dB/dd)
- Measured drop off rates
  - 10 Log to 30 Log – considerable range

# Anthropogenic Sound Sources

- Pile driving
  - Impact driving (loudest)
  - Vibratory driving
  - Impact near water
- Demolition/explosives
- Continuous sources

# Impact Pile Driving





# Different Types of Conditions

## On Land Near Water



# Vibratory Pile Driving

- Much lower amplitude sounds than impact pile driving (20 to 30 dB lower)
- Sounds tend to be more continuous
- Higher Frequency sounds



# Minimization Measures

- Air bubble curtains
  - Confined / unconfined
- Dewatered cofferdams
- Avoid in water driving
  - Move footings out of water
- Construction windows
  - Avoid times when species are present



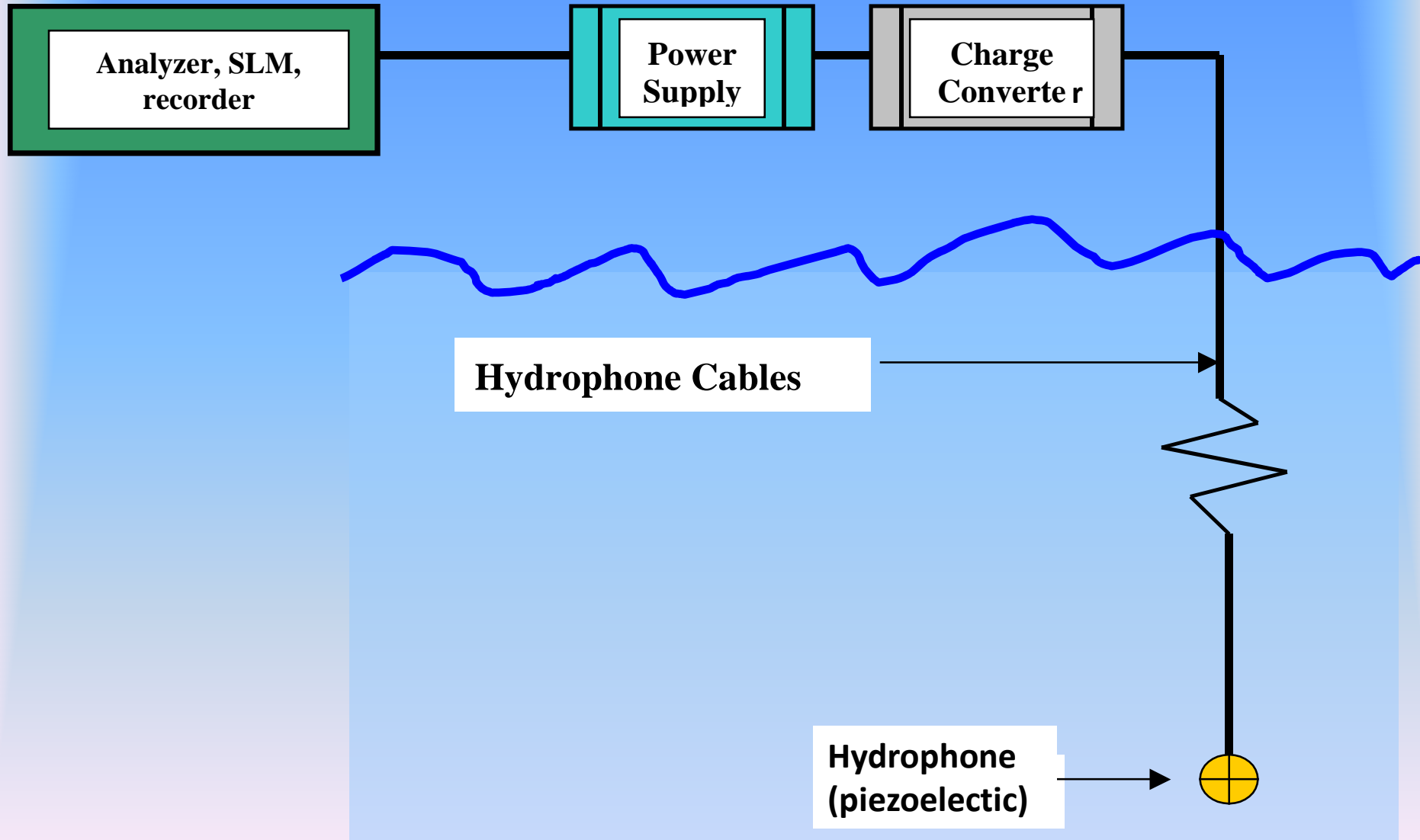


# Measurement Systems

- Hydrophones
- Signal conditioning
- Signal processing
- Recording
- Descriptors



# Basic Hydrophone System



# Pressure Sensors



Blast Transducer

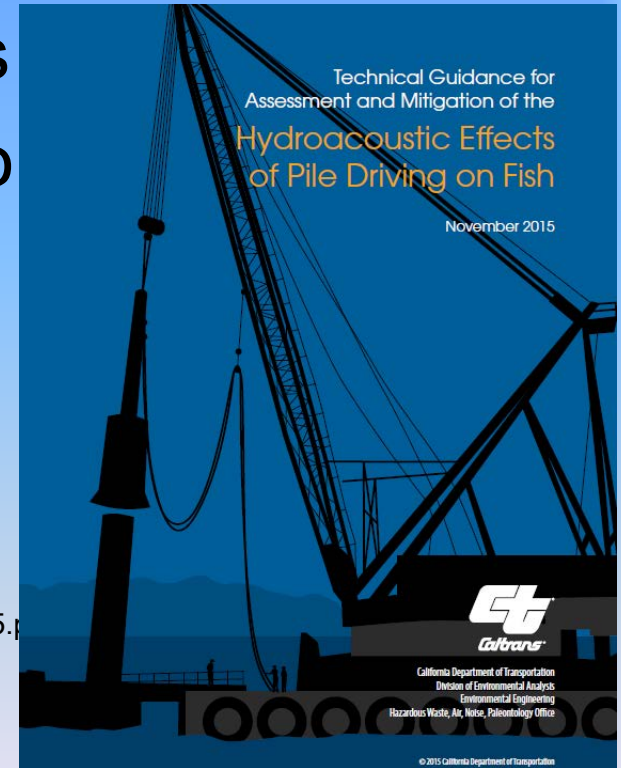
Hydrophones

# Caltrans Guidance Manual

Provides biologists, engineers and consultants guidance related to environmental permitting of pile driving projects in or near water

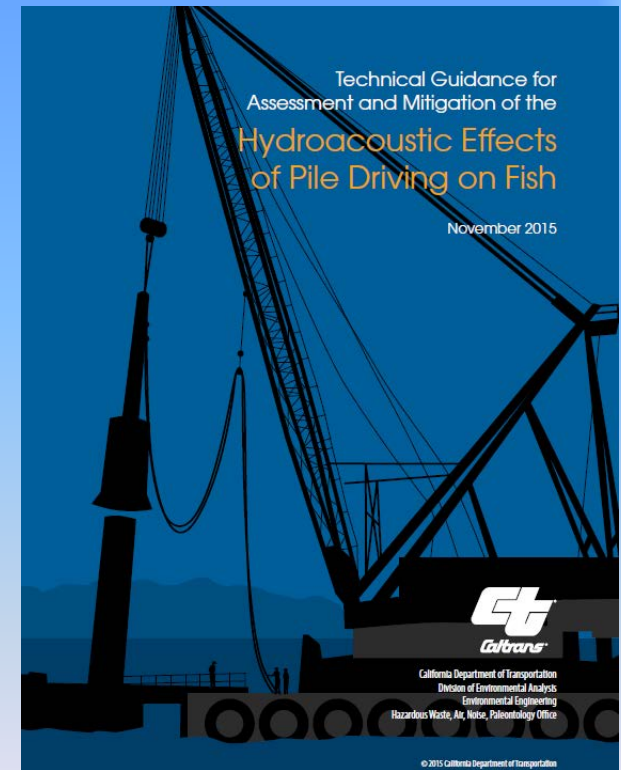
- Fundamentals of hydroacoustics
- Fundamentals of noise effects to fish
- Guidance to assess pile driving impacts to fish (hydroacoustic)
- Appendices

[http://www.dot.ca.gov/hq/env/bio/files/bio\\_tech\\_guidance\\_hydroacoustic\\_effects\\_110215.pdf](http://www.dot.ca.gov/hq/env/bio/files/bio_tech_guidance_hydroacoustic_effects_110215.pdf)



# Caltrans Guidance Manual appendices

- Compendium of Pile Driving Sound Data
- Procedures for Measuring Pile Driving Sound
  - Hydrophone and equipment selection
  - Data analysis/Quality control
  - Reporting



# Biological Effects of Underwater Sound: Overview for Fish and Marine Mammals

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**Presented By:  
Daniel Chase, MS  
Fisheries Biologist  
WRA, Inc.**



# Talk Outline

## Fish

- What and how sound is perceived
- Two Hearing Groups
- Hydroacoustic Effects

## Marine Mammals

- What sound is used for
- Five Hearing Groups
- Hydroacoustic Effects



# What do fish use sound for?

Determine the direction of a sound source

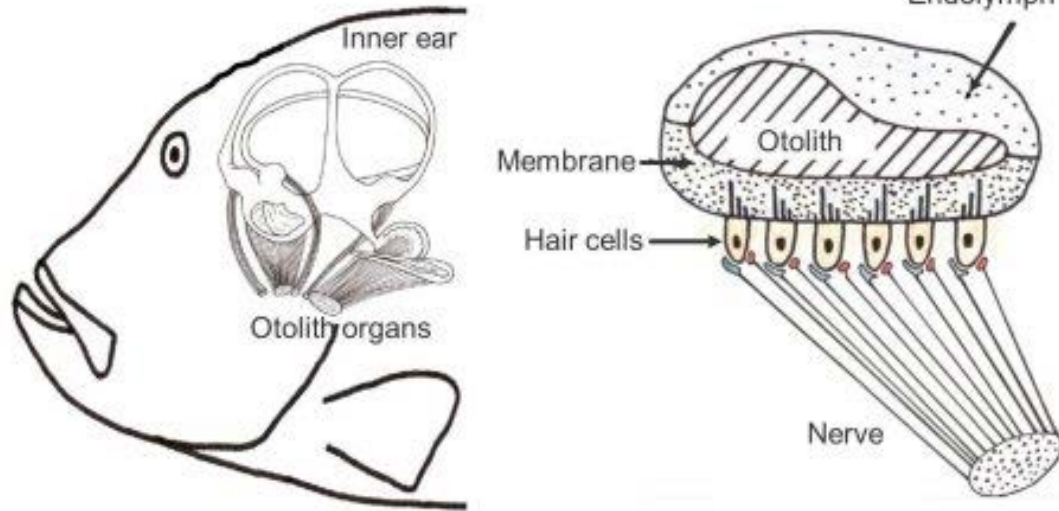
- Communicate
- Locate prey
- Avoid predators
- Perceive their environment



Monterey Bay Aquarium; James Perdue

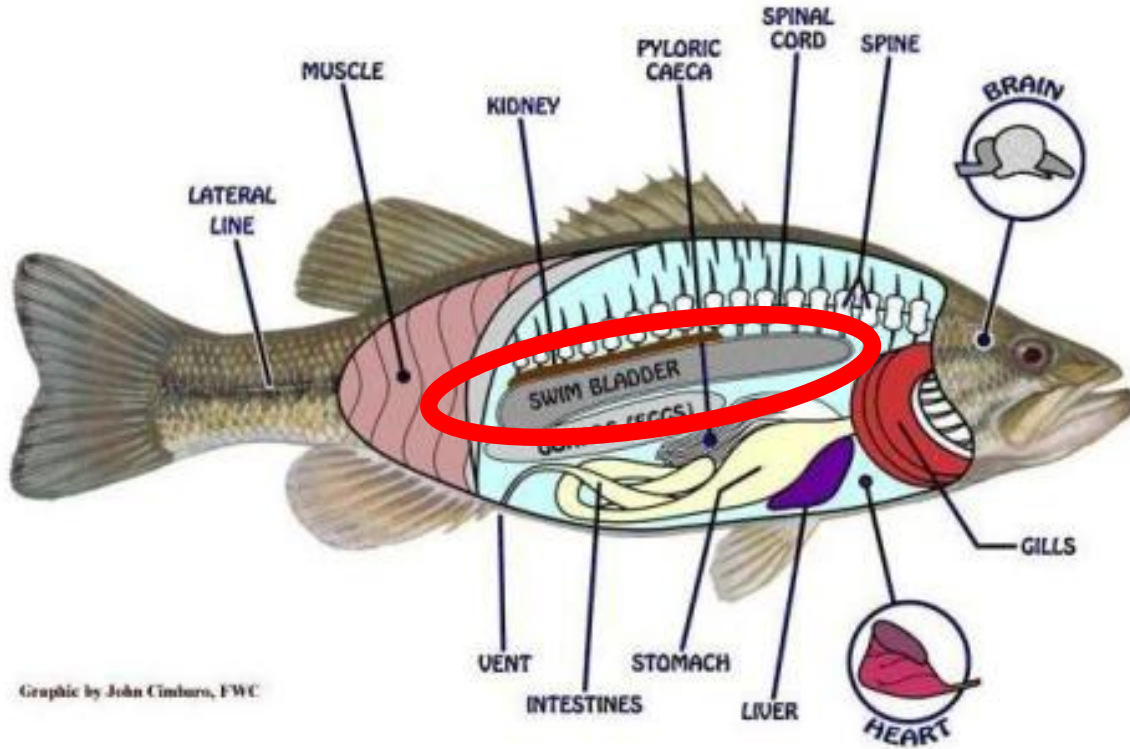
# Fish Anatomy– How Fish Perceive Sound

## 1. Otoliths - inner ear structure



Source: [thefisheriesblog.com](http://thefisheriesblog.com)

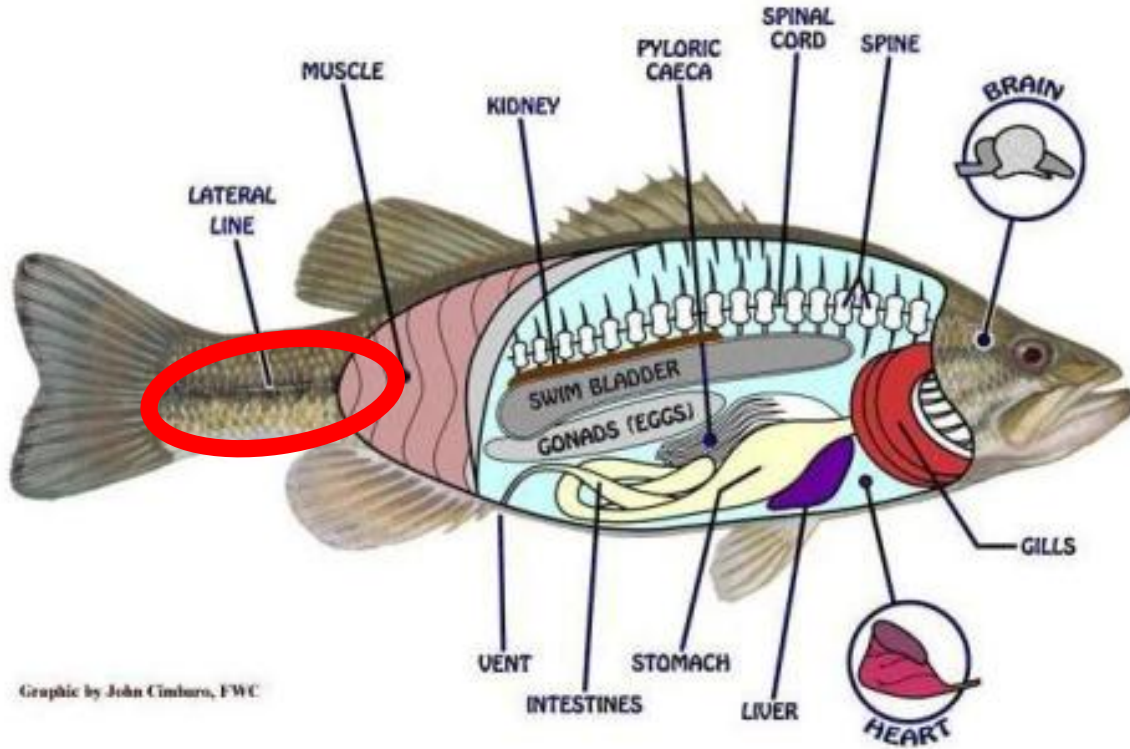
# Fish Anatomy– How Fish Perceive Sound



Graphic by John Cimbaro, FWC

1. Otoliths - inner ear structure
2. Swim bladder

# Fish Anatomy– How Fish Perceive Sound

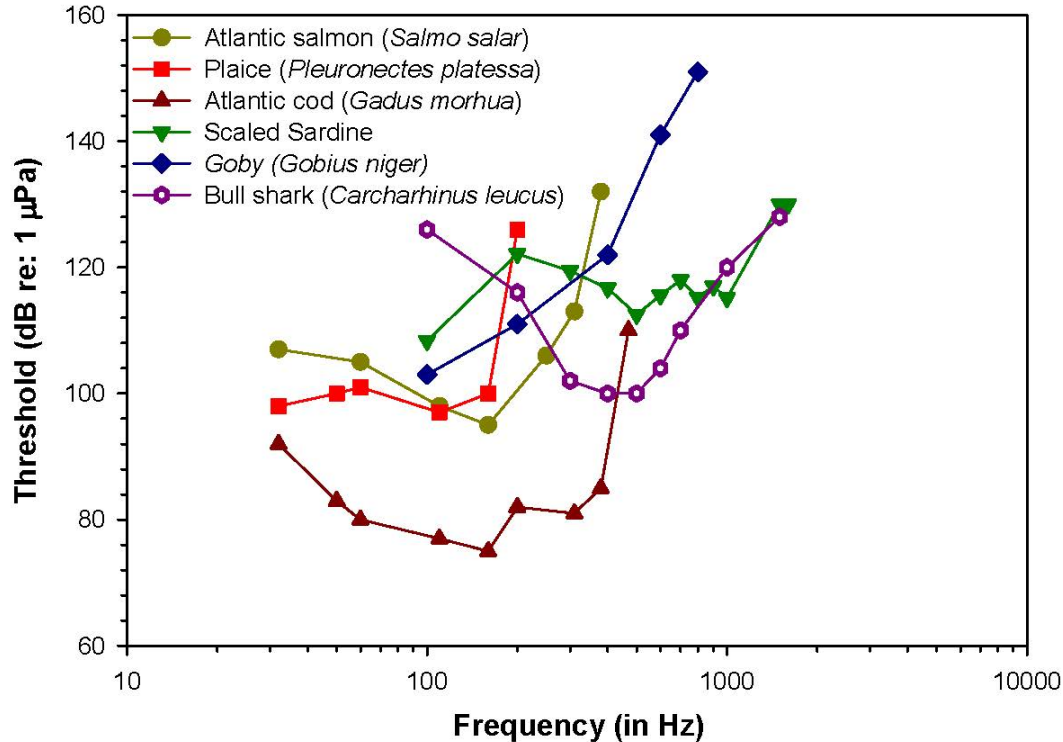


Graphic by John Cimbaro, FWC

1. Otoliths - inner ear structure
2. Swim bladder
3. Lateral Line

# Fish Hearing Groups

Hearing thresholds of representative species



Fish species have different hearing thresholds

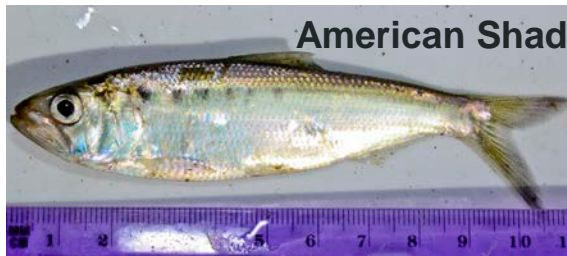
# Fish Hearing Groups

## *Hearing Specialists*

Connection between ear and swim bladder

Capable of hearing over a wide range of frequencies

## Example Species





# Fish Hearing Groups

## *Hearing Generalists*

No connection between ear and swim bladder  
Narrower range of frequencies

### Example Species



# How Hydroacoustics Can Effect Fish

## Behavioral Effects

*Examples:*

- Causing fish to vacate or leave an area,
- Move or leave cover or territories,
- Exposure to predators,
- Interfere with foraging and prey capture,
- Elevated stress response





# How Hydroacoustics Can Effect Fish



## Behavioral Effects

## Injury

*Examples:*

- Temporary threshold shifts (TTS)
- Permanent threshold shifts (PTS)
- Auditory tissue damage
- Capillary ruptures
- Reduces individuals fitness

# How Hydroacoustics Can Effect Fish



Behavioral Effects

*Examples:*

Injury

Mortality

- Barotrauma
  - Swim bladder and tissue rupture
  - Traumatic brain injury
  - Neurotrauma

# Marine Mammals use sound for:

- Communication
- Perceive their environment
- Locate prey
- Avoid predators/protection



# Marine Mammal Hearing Groups

*Because not all marine mammals use sound or hear the same...*

**Five basic hearing groups** have been established



# Marine Mammal Hearing Groups

## 3 Cetacean Groups

Low-Frequency



[humpback whale, blue whale]

# Marine Mammal Hearing Groups

## 3 Cetacean Groups

Low-Frequency



[humpback whale, blue whale]

Mid-Frequency



[killer whale, bottlenose dolphin]

# Marine Mammal Hearing Groups

## 3 Cetacean Groups

Low-Frequency



[humpback whale, blue whale]

Mid-Frequency



[killer whale, bottlenose dolphin]

High-Frequency



[harbor porpoise]

# Marine Mammal Hearing Groups

3 Cetacean Groups: Low-Frequency; Mid-Frequency; High-Frequency

2 Pinniped Groups:

Phocids



[elephant seal, harbor seal]



# Marine Mammal Hearing Groups

3 Cetacean Groups: Low-Frequency; Mid-Frequency; High-Frequency

## 2 Pinniped Groups:

Phocids



[elephant seal, harbor seal]

Otariids



[sea lions, sea otters]

# How Hydroacoustics Can Effect Marine Mammals

## Behavioral Effects

*Examples:*

- Vacate or leave an area – haul out locations
- Auditory masking,
- Interfere with communication,
- Distress and elevated stress response,
- Interfere with foraging and prey capture



# How Hydroacoustics Can Effect Marine Mammals

## Behavioral Effects

## Injury

*Examples:*

- Temporary threshold shifts (TTS)
- Permanent threshold shifts (PTS)
- Auditory tissue damage
- Lung or gastrointestinal tract injury
- Reduces individuals fitness



# How Hydroacoustics Can Effect Marine Mammals

Behavioral Effects

Injury

Mortality

*Examples:*

- Stranding
- Barotrauma
  - Traumatic brain injury
  - Neurotrauma



# Summary

## Fish and Marine Mammals

- Underwater sound important for perceiving and interacting with the environment
- Species hear and use sound different – hearing group categories
- Elevated hydroacoustic levels can cause harmful effects – behavioral, injurious, and/or potentially fatal



# Thank you!

## Contact:

Dan Chase  
Fisheries Biologist  
WRA, Inc.  
Email: [Chase@wra-ca.com](mailto:Chase@wra-ca.com)  
Phone: 415-454-8868



# Regulatory Application of Hydroacoustic Impacts

**Keith Pommerenck**

**and James Reyff**

Illingworth & Rodkin, Inc.

Petaluma \* Marysville \* Denver





# Thresholds for Fish

## Interim acoustic criteria – 2008

- Onset of injury expected:
  - Peak pressure  $\geq 206$  dB
  - $SEL_{12hr} = 187$  dB (fish  $\geq 2$ grams)\*
  - $SEL_{12hr} = 183$  dB (fish  $< 2$ grams)\*
    - \*150dB  $SEL_{strike}$  = effective quiet
- Effect area =  $>150$  dB RMS (Behavioral)

Except for very short events, SEL is dominant threshold

# Assessing Effect Areas - Fish

- Determine near source sound levels
  - Use compendium – type, size, environment, etc...
- Estimate sound propagation rate (use 15 Log if unknown)
- Identify amount of activity
  - #piles, pile strikes, locations
- Effect of sound control measures

# NMFS Fish Calculator

- Simple model relying on available data
- Uniform spreading loss
- Applies effective quiet to SEL levels
- **Spreadsheet inputs in Green Cells**

<b>Project Title</b>	AEP Project			
<b>Pile information (size, type, number, pile strikes, etc.)</b>	36-inch diameter steel shell pile, 1 hour pile driving 1 strike every 1.5 seconds = 2,400 strikes			
Fill in green cells: estimated sound levels and distances at which they were measured, estimated number of pile strikes per day, and transmission loss constant.				
	Acoustic Metric			
	Peak	SEL	RMS	Effective Quiet
Measured single strike level (dB)	211	184	192	150
Distance (m)	10	10	10	
Estimated number of strikes	2400			
Cumulative SEL at measured distance	217.80			
	Distance (m) to threshold			
	Onset of Physical Injury		Behavior	
	Peak	Cumulative SEL dB**		RMS
	dB	Fish ≥ 2 g	Fish < 2 g	dB
Transmission loss constant (15 if unknown)	206	187	183	150
	22	1131	1848	6310
** This calculation assumes that single strike SELs < 150 dB do not accumulate to cause injury (Effective Quiet)				
<b>Notes (source for estimates, etc.)</b>				

# NMFS Fish Calculator

- Same as previous

- Air Bubble Curtain  
-8 dB

<b>Project Title</b>	AEP Project			
<b>Pile information (size, type, number, pile strikes, etc.)</b>	36-inch diameter steel shell pile, 1 hour pile driving 1 strike every 1.5 seconds = 2,400 strikes			
Fill in green cells: estimated sound levels and distances at which they were measured, estimated number of pile strikes per day, and transmission loss constant.				
	Acoustic Metric			
	Peak	SEL	RMS	Effective Quiet
Measured single strike level (dB)	203	176	184	150
Distance (m)	10	10	10	
Estimated number of strikes	2400			
Cumulative SEL at measured distance	209.80			
	Distance (m) to threshold			
	Onset of Physical Injury		Behavior	
	Peak dB	Cumulative SEL dB** Fish ≥ 2 g	Fish < 2 g	RMS dB
Transmission loss constant (15 if unknown)	206	187	183	150
	6	331	541	1848
** This calculation assumes that single strike SELs < 150 dB do not accumulate to cause injury (Effective Quiet)				
<b>Notes (source for estimates, etc.)</b>				

# Sensitivity of Transmission Loss Constant

	Acoustic Metric			
	Peak	SEL	RMS	Effective Quiet
Measured single strike level (dB)	211	184	192	150
Distance (m)	10	10	10	
Estimated number of strikes	2400			
Cumulative SEL at measured distance				
	218			
	Distance (m) to threshold			
	Peak	Cumulative SEL**		RMS
Transmission loss constant (15 if unknown)	208 dB	187 dB	183 dB	150 dB
	15	22	1131	1848
				6310

	Acoustic Metric			
	Peak	SEL	RMS	Effective Quiet
Measured single strike level (dB)	211	184	192	150
Distance (m)	10	10	10	
Estimated number of strikes	2400			
Cumulative SEL at measured distance				
	218			
	Distance (m) to threshold			
	Peak	Cumulative SEL**		RMS
Transmission loss constant (15 if unknown)	208 dB	187 dB	183 dB	150 dB
	17	20	648	1000
				2955

# Thresholds for Marine Mammals

## PTS Onset Criteria (used for Level A)

- Continuous and impulsive thresholds
- Peak and SEL thresholds
- Functional hearing groups
  - Low-frequency cetaceans (7 Hz to 35 kHz)
  - Mid-frequency cetaceans (150 Hz to 160 kHz)
  - High-frequency cetaceans (275 Hz to 160 kHz)
  - Phocid pinnipeds (e.g., harbor seals) (50 Hz to 86 kHz)
  - Otariid pinnipeds (e.g., sea lions) (60 Hz to 39 kHz)

# Thresholds for Marine Mammals

Hearing Group	PTS Onset Acoustic Thresholds* (Received Level)	
	Impulsive	Non-impulsive
Low-Frequency (LF) Cetaceans	<i>Cell 1</i> $L_{pk,flat}$ : 219 dB $L_{E,LF,24h}$ : 183 dB	<i>Cell 2</i> $L_{E,LF,24h}$ : 199 dB
Mid-Frequency (MF) Cetaceans	<i>Cell 3</i> $L_{pk,flat}$ : 230 dB $L_{E,MF,24h}$ : 185 dB	<i>Cell 4</i> $L_{E,MF,24h}$ : 198 dB
High-Frequency (HF) Cetaceans	<i>Cell 5</i> $L_{pk,flat}$ : 202 dB $L_{E,HF,24h}$ : 155 dB	<i>Cell 6</i> $L_{E,HF,24h}$ : 173 dB
Phocid Pinnipeds (PW) (Underwater)	<i>Cell 7</i> $L_{pk,flat}$ : 218 dB $L_{E,PW,24h}$ : 185 dB	<i>Cell 8</i> $L_{E,PW,24h}$ : 201 dB
Otariid Pinnipeds (OW) (Underwater)	<i>Cell 9</i> $L_{pk,flat}$ : 232 dB $L_{E,OW,24h}$ : 203 dB	<i>Cell 10</i> $L_{E,OW,24h}$ : 219 dB
* Dual metric acoustic thresholds for impulsive sounds: Use whichever results in the largest isopleth for calculating PTS onset. If a non-impulsive sound has the potential of exceeding the peak sound pressure level thresholds associated with impulsive sounds, these thresholds should also be considered.		

Point of this slide is that these are complex!

Dual thresholds, different types of sounds and frequency weightings



# Thresholds for Marine Mammals

## Behavioral Criteria (used for Level B)

- Continuous and impulsive thresholds
- RMS thresholds
  - Time averaged for continuous
  - Pulse averaged for impulses
- No applicable frequency weightings
  - next step for NMFS??

Continuous Sounds (e.g., vibratory driving)	= 120 dB (time avg)
Impulsive Sounds (e.g., impact driving)	= 160 dB (pulse avg)

# Thresholds for Marine Mammals

## In Air Disturbance (used for Level B)

- RMS thresholds (time averaged)
  - 90 dB phocid pinnipeds (harbor seals)
  - 100 dB otariid pinnipeds (sea lions)
- Typically applied at haul outs

## Explosives (Level A)

- Several types for injury

KEY	
	Action Proponent Provided Information
	NMFS Provided Information (Acoustic Guidance)
	Resultant Isoleth

STEP 1: GENERAL PROJECT INFORMATION

PROJECT TITLE	
PROJECT/SOURCE INFORMATION	
PROJECT CONTACT	

STEP 2: WEIGHTING FACTOR ADJUSTMENT

Weighting Factor Adjustment (k <sub>Hz</sub> ) <sup>3</sup>	2
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<sup>3</sup> Broadband: 95% frequency antilog percentile (kHz) OR Narrowband: frequency (kHz); For appropriate default WFA: See INTRODUCTION tab

† If a user relies on alternative weighting/dB adjustment rather than relying upon the WFA (source-specific or default), they may override the Adjustment (dB) (row 64), and enter the new value directly. However, they must provide additional support and documentation supporting this modification.

\* BROADBAND Sources: Cannot use WFA higher than maximum applicable frequency (See GRAY tab for more information on WFA applicable frequencies)

STEP 3: SOURCE-SPECIFIC INFORMATION

NOTE: Choose either E1-1 OR E1-2 method to calculate isopleths (not required to fill in sage boxes for both)

E.1-1: METHOD USING RMS SPL SOURCE LEVEL

Source Level (RMS SPL)	
Activity Duration (h) within 24-h period OR Number of piles per day	
Pulse Duration <sup>4</sup> (seconds)	
Number of strikes in 1 h OR Number of strikes per pile	
Activity Duration (seconds)	0
10 Log (duration)	#NUM!
Propagation (kLogR)	
Distance of source level measurement (meters) <sup>5</sup>	

<sup>4</sup> Window that makes up 90% of total cumulative energy (5%-95%) based on Maiken 2005  
<sup>5</sup> Unless otherwise specified, source levels are referenced 1 m from the source.

Marine Mammal Hearing Group	
Low-frequency (LF) cetaceans:	balena whales
Mid-frequency (MF) cetaceans:	dolphin, toothed whales, beaked whales, bottlenose whales
High-frequency (HF) cetaceans:	true porpoises, Kogia, river dolphins, cephalorhynchid, <i>Lagenorhynchus mauii</i> & <i>L. australis</i>
Phocid pinnipeds (PW):	true seals
Otariid pinnipeds (OW):	sea lions and fur seals

RESULTANT ISOPLETHS\*

\*Note: For impulsive sounds, action proponent must also consider isopleths peak sound pressure level (PK) thresholds (dual thresholds).

Hearing Group	Low-Frequency Cetaceans	Mid-Frequency Cetaceans	High-Frequency Cetaceans	Phocid Pinnipeds	Otariid Pinnipeds
SEL <sub>cum</sub> Threshold	183	185	155	185	203
PTS Isoleth to threshold (meters)	#NUM!	#NUM!	#NUM!	#NUM!	#NUM!

E.1-2: ALTERNATIVE METHOD (SINGLE STRIKE EQUIVALENT)

Unweighted SEL <sub>cum</sub> (at measured distance) = SEL <sub>cum</sub> + 10 Log (# strikes)	#NUM!
--	-------

Source Level (Single Strike/shot SEL)	
Number of strikes in 1 h OR Number of strikes per pile	
Activity Duration (h) within 24-h period OR Number of piles per day	
Propagation (kLogR)	
Distance of single strike SEL measurement (meters) <sup>5</sup>	

<sup>5</sup> Unless otherwise specified, source levels are referenced 1 m from the source.

Marine Mammal Hearing Group	
Low-frequency (LF) cetaceans:	balena whales
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RESULTANT ISOPLETHS\*

\*Note: For impulsive sounds, action proponent must also consider isopleths peak sound pressure level (PK) thresholds (dual thresholds).

Hearing Group	Low-Frequency Cetaceans	Mid-Frequency Cetaceans	High-Frequency Cetaceans	Phocid Pinnipeds	Otariid Pinnipeds
SEL <sub>cum</sub> Threshold	183	185	155	185	203
PTS Isoleth to threshold (meters)	#NUM!	#NUM!	#NUM!	#NUM!	#NUM!

WEIGHTING FUNCTION CALCULATIONS

Weighting Function Parameters	Low-Frequency Cetaceans	Mid-Frequency Cetaceans	High-Frequency Cetaceans	Phocid Pinnipeds	Otariid Pinnipeds
a	1	1.6	1.8	1	2
b	2	2	2	2	2
f <sub>1</sub>	0.2	8.8	12	1.9	0.94
f <sub>2</sub>	19	110	140	30	25
c	0.13	1.2	1.36	0.75	0.64
Adjustment (dB) <sup>6</sup>	-0.01	-19.74	-26.87	-2.08	-1.15

# NMFS User Spreadsheet

- Simple model relying on available data
- Uniform spreading loss
- Computes duty cycle for SEL computations
- **NO** effective quiet applied to SEL levels
- ***Frequency adjustments are key inputs***

# NMFS User Spreadsheet

## 5 different types

- Non-impulsive stationary continuous
- Non-impulsive stationary intermittent
- Non-impulsive mobile continuous
- Non-impulsive mobile intermittent
- Impulsive – Stationary
- Impact Pile Driving
- Impulsive mobile
  
- WFA – Weighting Factor Adjustments
  - Default single factors
  - Develop factors or weighted levels using guidance weighting functions applied to signal

# CEQA and Permitting Impacts Analysis Hydroacoustic Effects



# Overview Hydroacoustics Impacts Analysis

- CEQA and Permitting Thresholds
- Factors and Uncertainties Affecting Thresholds
- Impacts Analysis
- Mitigation Approach



# CEQA Significance Thresholds

## Appendix G Biological Resources

- a) Have a **substantial adverse effect**, either directly or through habitat modifications, on any species identified as a candidate, sensitive, or special status species in local or regional plans, policies, or regulations, or by the California Department of Fish and Game or U.S. Fish and Wildlife Service?
- d) **Interfere substantially** with the movement of any native resident or migratory fish or wildlife species or with established native resident or migratory wildlife corridors, or impede the use of native wildlife nursery sites?



# CEQA Significance Thresholds

## Substantial Adverse Effect

- substantially reduce the habitat of a fish or wildlife species
- cause a fish or wildlife population to drop below self-sustaining levels
- threaten to eliminate a plant or animal community
- **reduce the number or restrict the range of a rare or endangered plant or animal**

# Regulatory Background

## Endangered Species Act

### Federal

No effect

No consultation

Not likely to adversely affect

Letter of concurrence, no “take” coverage

Likely to adversely affect

Biological Opinion, “take” coverage

### State

Pursue, injure or harm to individuals, or attempt to

2081 Incidental Take Permit

# Regulatory Background

## Marine Mammal Protection Act

### Federal

Level A Harassment, “serious” injury or mortality

Letter of Authorization (federal rulemaking process)

Level B Harassment, non-serious injury and/or disturbance

Letter of concurrence, no “take” coverage

### State

Fish and Game Code, no permit process except for listed marine mammal species

# Hydroacoustic Thresholds

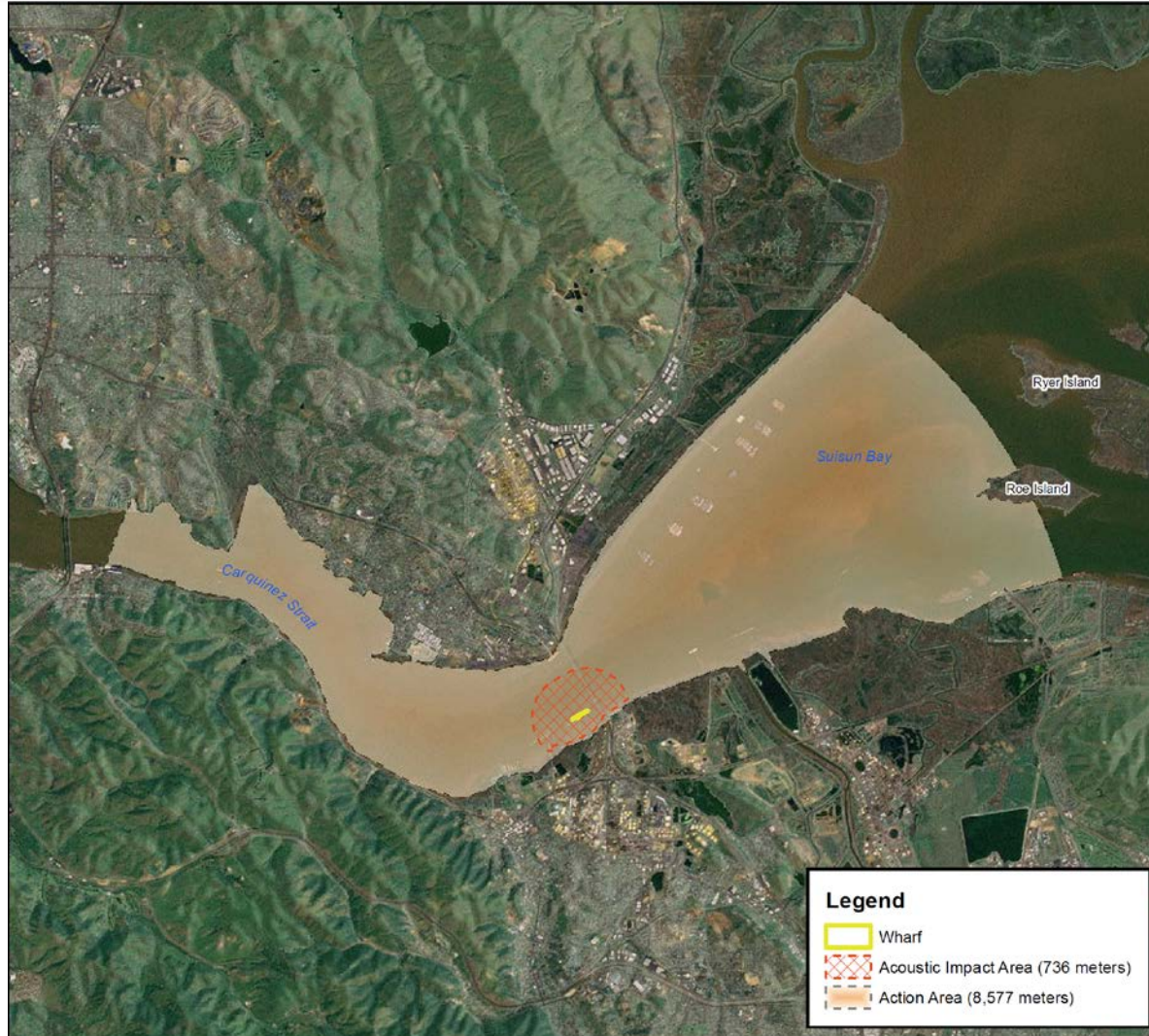
- Fish

- Peak pressure  $\geq 206$  dB (re:  $1\mu\text{Pa}$ )
- SEL
  - $> 2$  grams = 187 dB (re:  $1\mu\text{Pa}^2 \cdot \text{sec}$ )
  - $< 2$  grams = 183 dB (re:  $1\mu\text{Pa}^2 \cdot \text{sec}$ )

- Marine Mammals

- Level A Harassment (e.g., “Permanent Threshold Shift”)
- Level B Harassment
- Temporary Threshold Shift

# Hydroacoustic Thresholds



- Model output: distance at which specific decibel levels are reached

# Hydroacoustic Impacts

## Interpreting hydroacoustic effects modeling:

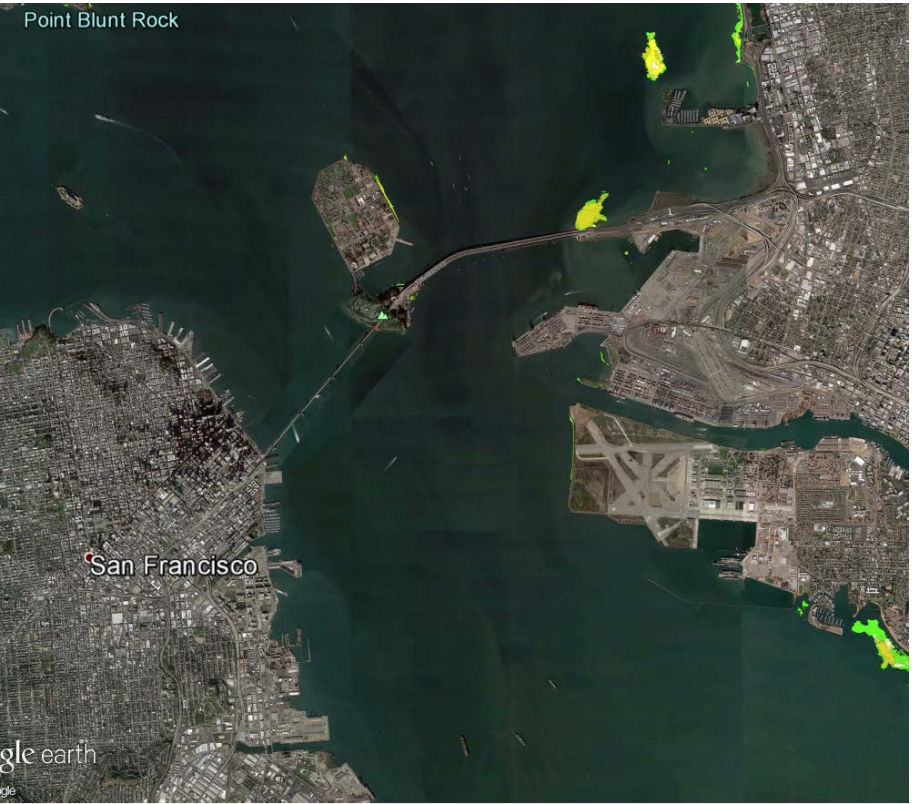
- “All models are wrong, some models are useful”
- At a distance of 1 foot from the sound source, all thresholds are exceeded in most (but not all) cases
- Decibel level dissipates over distance, fish and marine mammals can be thought of as mobile “sensitive receptors”
- CEQA assumptions for hydroacoustic models are usually wrong, and change, often substantially, as the project progresses toward final design

# Factors and Uncertainties

- Context/environmental setting
- Pile size and type
- Number of piles per day
- Number of strikes per pile
- Frequency shift
- Other and unstudied sound sources
  - Different types of sound can affect aquatic resources in different ways
  - Pile driving is relatively well studied
- Gaps in scientific knowledge
- Modeling imperfections



# Context/Environmental Setting



San Francisco Bay



Moss Landing

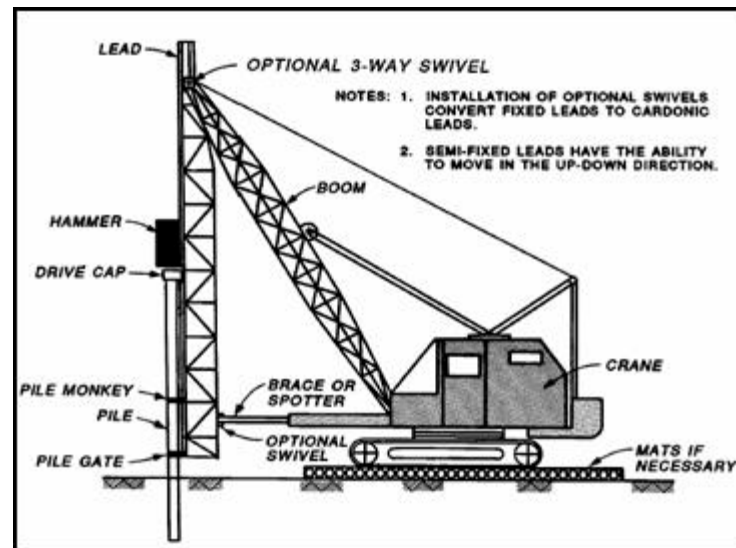
# Context/Environmental Setting

- Background noise
- Habituation
- Haul outs
- Migratory corridors
- Spawning and pupping
- Presence of ESA/CESA listed species



# Factors Affecting Observed Hydroacoustics

- Sound source
- Physical dynamics of a site
- Background noise
- Type of piles
- Number of piles per day
- Number of strikes per pile
- Currents
- Soil/substrate type
- Distance of measurement
- Attenuation methods
- Type of pile driving equipment (down to model #)
- Other things we may not even be looking for...



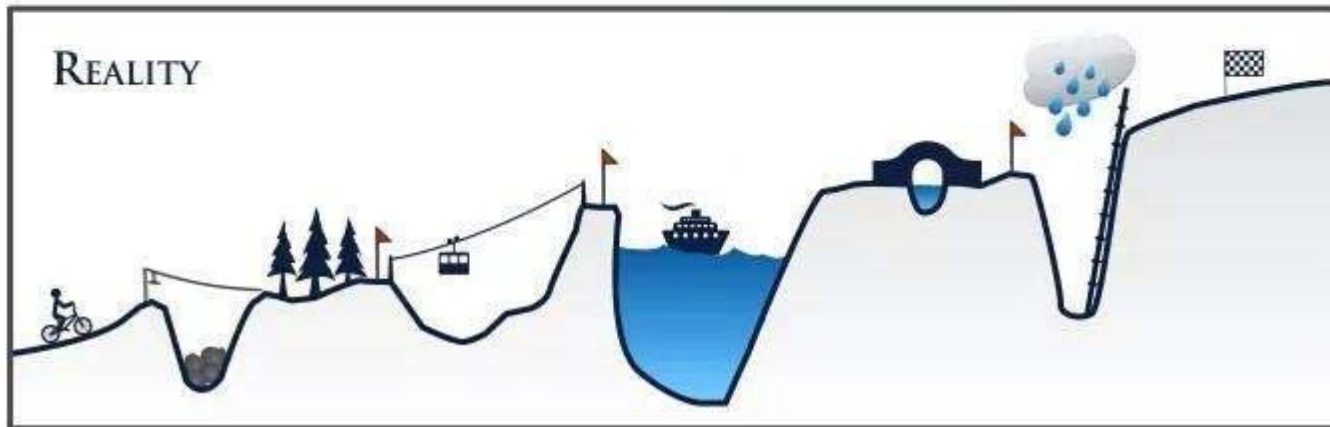
# Design Factors Affecting Pile Driving Assumptions and Models

- Anticipated use
- Structural load
- Geotechnical factors
- Skill of construction contractor
- Equipment availability
- Site access and maneuverability
- Physical conditions coefficients
- Unknown submerged objects

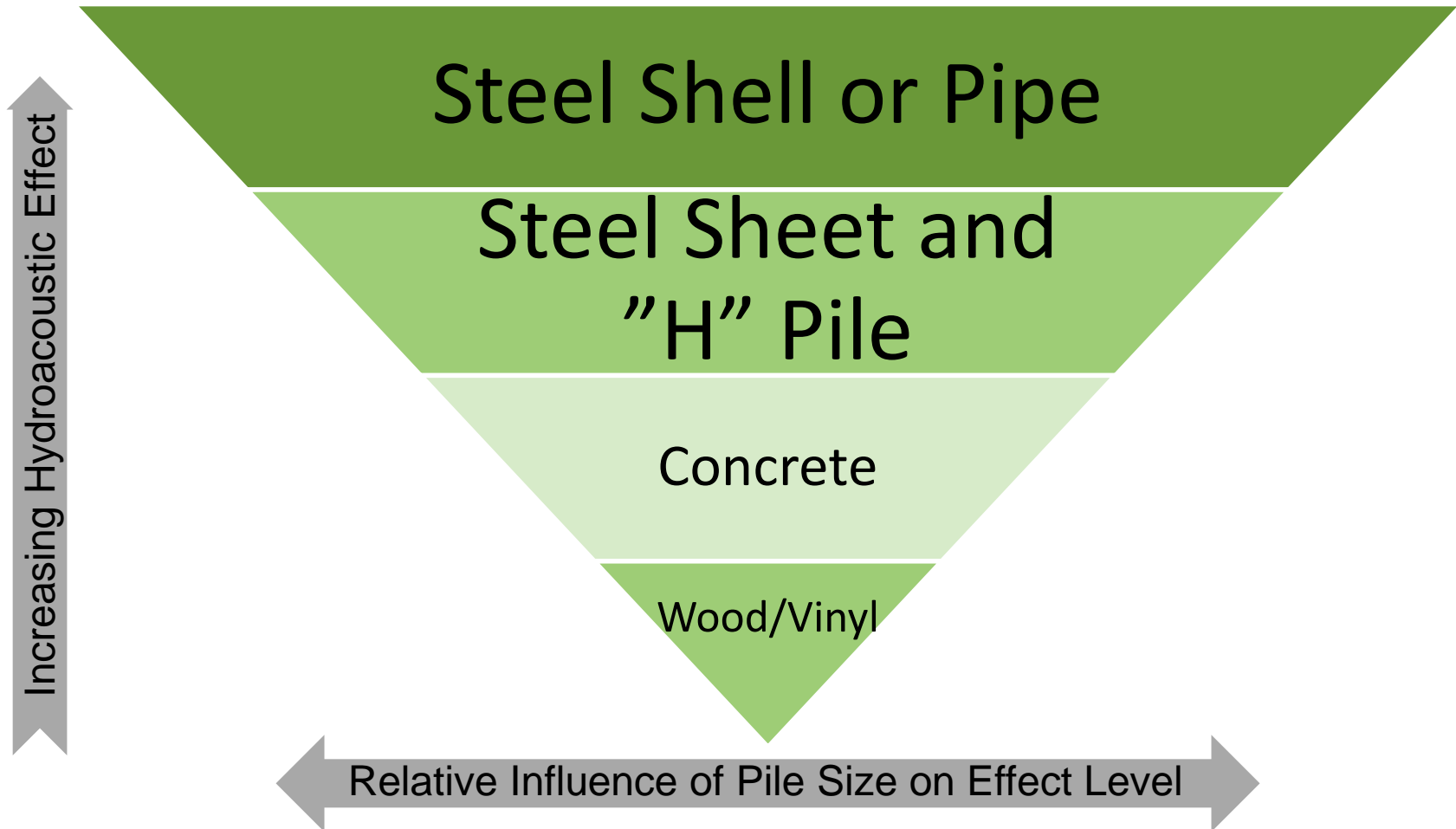




# Factors and Uncertainties



# Generalized Hierarchy of Pile Types



# Hydroacoustic Impacts Analysis

- Individuals' residence time within the affected area
- Incidental occurrence vs. core habitat
- Species' status
- Modeling uncertainties
- Background noise and habituation
- Speculative or discountable effects standards
- substantially reduce the habitat of a fish or wildlife species
- cause a fish or wildlife population to drop below self-sustaining levels
- threaten to eliminate a plant or animal community
- reduce the number or restrict the range of a rare or endangered plant or animal



# Mitigation Measures

- Very few cases where a technical solution can avoid all risk to individuals
- Minimization and avoidance
- Similar to many CEQA technical areas: noise, GHG, water quality, traffic



# Developing Mitigation Measures

- Avoid deferral
- Avoid being overly prescriptive
  - Not every BMP is feasible for all construction conditions
- Allow for the regulatory process to run its course
- Do not assume that modeling assumptions will hold true for construction

# Developing Mitigation Measures

- Implementation of some BMPs can extend the duration that resources are subject to disturbance
- Practicability of field biological monitoring and assigning source of stress or injury
- Consider the level of risk to the resource



# Developing Mitigation Measures

- Consider use of an “if...then” framing
- Standard mitigation measures for developing a SWPPP may provide a good conceptual model
  - Develop a hydroacoustic effects analysis for review by NMFS
  - Include list of BMPs “such as...”
- Field measurement of underwater sound can be appropriate to refine and inform modeling results
  - Field hydroacoustic measurement is not a mitigation measure in and of itself
  - Consider the cost in relation to the resource risk
- Biological monitoring is typically effective for marine mammals, less so for fish
  - Site conditions influence efficacy of biological monitoring

# Developing Mitigation Measures

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## Maintain flexibility

There is a physical universe that we cannot always control



# Questions?

